

| Identifier | Poplar - Grade 9 - Mathematics | | Introduced | Completed |
|------------|--|--|------------|-----------|
| 9 M 1 | MATHEMATICAL PRACTICES | | | |
| 9 M 1.1.01 | Makes sense of problems and persevere in solving them. | | | |
| 9 M 1.1.02 | Reason abstractly and quantitatively. | | | |
| 9 M 1.1.03 | Construct viable arguments and critique the reasoning of others. | | | |
| 9 M 1.1.04 | Model with mathematics. | | | |
| 9 M 1.1.05 | Use appropriate tools strategically. | | | |
| 9 M 1.1.06 | Attend to precision. | | | |
| 9 M 1.1.07 | Look for and make use of structure. | | | |
| 9 M 1.1.08 | Look for and express regularity in repeated reasoning. | | | |
| 9 M 2 | NUMBER AND QUANTITY | | | |
| 9 M 2.1.01 | The Real Number System | Explain how the definition of the meaning of rational exponents follows from extending the properties of integer exponents to those values, allowing for a notation for radical in terms of rational exponents. | | |
| 9 M 2.1.02 | The Real Number System | Rewrite expressions involving radicals and rational exponents using the properties of exponents. | | |
| 9 M 2.1.03 | The Real Number System | Explain why the sum or product of two rational numbers is rational; that the sum of a rational number and an irrational number is irrational; and that the product of a nonzero rational number and an irrational number is irrational. | | |
| 9 M 2.2.01 | Quantities | Use units as a way to understand problems from a variety of contexts (e.g., science, history, and culture), including those of Montana American Indians, and to guide the solution of multi-step problems; choose and interpret units consistently in formulas; choose and interpret the scale and the origin in graphs and data displays. | | |
| 9 M 2.2.02 | Quantities | Define appropriate quantities for the purpose of descriptive modeling. | | |
| 9 M 2.2.03 | Quantities | Choose a level of accuracy appropriate to limitations on measurement when reporting quantities. | | |
| 9 M 2.3.01 | The Complex Number System | Know there is a complex number i such that $i^2 = -1$, and every complex number has the form $a + bi$ with a and b real. | | |
| 9 M 2.3.02 | The Complex Number System | Use the relation $i^2 = -1$ and the commutative, associative, and distributive properties to add, subtract, and multiply complex numbers. | | |
| 9 M 2.3.03 | The Complex Number System | Find the conjugate of a complex number; use conjugates to find multi and quotients of complex numbers. | | |
| 9 M 2.3.04 | The Complex Number System | Represent complex numbers on the complex plane | | |
| 9 M 2.3.05 | The Complex Number System | Represent addition, subtraction, multiplication, and conjugation of complex numbers geometrically on the complex plane | | |
| 9 M 2.3.06 | The Complex Number System | Calculate the distance between numbers in the complex plane as the modulus of the difference | | |
| 9 M 2.3.07 | The Complex Number System | Solve quadratic equations with real coefficients that have complex solutions. | | |
| 9 M 2.3.08 | The Complex Number System | Extend polynomial identities to the complex numbers. | | |
| 9 M 2.3.09 | The Complex Number System | Know the Fundamental Theorem of Algebra; show that it is true for quadratic polynomials. | | |
| 9 M 2.4.01 | Vector and Matrix Quantities | Recognize vector quantities as having both magnitude and direction. | | |
| 9 M 2.4.02 | Vector and Matrix Quantities | Find the components of a vector by subtracting the coordinates of an initial point from the coordinates of a terminal point. | | |
| 9 M 2.4.03 | Vector and Matrix Quantities | Solve problems from a variety of contexts (e.g., science, history, and culture), including those of Montana American Indians, involving velocity and other quantities that can be represented by vectors. | | |
| 9 M 2.4.04 | Vector and Matrix Quantities | Add and subtract vectors | | |
| 9 M 2.4.05 | Vector and Matrix Quantities | Multiply a vector by a scalar | | |
| 9 M 2.4.06 | Vector and Matrix Quantities | Use matrices to represent and manipulate data | | |
| 9 M 2.4.07 | Vector and Matrix Quantities | Multiply matrices by scalars to produce new matrices | | |
| 9 M 2.4.08 | Vector and Matrix Quantities | Add, subtract, and multiply matrices of appropriate dimensions. | | |
| 9 M 2.4.09 | Vector and Matrix Quantities | Understand that, unlike multiplication of numbers, matrix multiplication for square matrices is not a commutative operation | | |
| 9 M 2.4.10 | Vector and Matrix Quantities | Understand that the zero and identity matrices play a role in matrix addition and multiplication | | |
| 9 M 2.4.11 | Vector and Matrix Quantities | Multiply a vector (regarded as a matrix with one column) by a matrix of suitable dimensions to produce another vector. | | |
| 9 M 2.4.12 | Vector and Matrix Quantities | Work with 2×2 matrices as a transformation of the plane, and interpret the absolute value of the determinant in terms of area. | | |
| 9 M 3 | ALGEBRA | | | |
| 9 M 3.1.01 | Seeing Structure in Expressions | Interpret expression that represent a quantity in terms of its context | | |
| 9 M 3.1.02 | Seeing Structure in Expressions | Interpret parts of an expression, such as terms, factors, and coefficients | | |
| 9 M 3.1.03 | Seeing Structure in Expressions | Interpret complicated expressions by viewing one or more of their parts as a single entity. | | |
| 9 M 3.1.04 | Seeing Structure in Expressions | Use the structure of an expression to identify ways to rewrite it. | | |
| 9 M 3.1.05 | Seeing Structure in Expressions | Choose and produce an equivalent form of an expression to real and explain properties of the quantity represented by the expression | | |
| 9 M 3.1.06 | Seeing Structure in Expressions | Factor a quadratic expression to reveal the zeros of the function it defines | | |
| 9 M 3.1.07 | Seeing Structure in Expressions | Complete the square in a quadratic expression to reveal the maximum and minimum value of the function it defines | | |
| 9 M 3.1.08 | Seeing Structure in Expressions | Use the properties of exponents to transform expressions for exponential functions | | |
| 9 M 3.1.09 | Seeing Structure in Expressions | Derive the formula for the sum of a finite geometric series (when the common ratio is not 1), and use the formula to solve problems. | | |

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| 9 M 3.2.01 | Arithmetic with Polynomials and Rational Expressions | Understand that polynomials form a system analogous to the integers, namely, they are closed under the operations of addition, subtraction, and multiplication; add, subtract, and multiply polynomials. | | |
| 9 M 3.2.02 | Arithmetic with Polynomials and Rational Expressions | Know and apply the Remainder Theorem. For a polynomial $p(x)$ and a number a , the remainder on division by $x-a$ is $p(a)$, so $p(a)=0$ if and only if $(x-a)$ is a factor of $p(x)$. | | |
| 9 M 3.2.03 | Arithmetic with Polynomials and Rational Expressions | Identify zeros of polynomials when suitable factorization are available, and use the zeros to construct a rough graph of the function defined by the polynomial. | | |
| 9 M 3.2.04 | Arithmetic with Polynomials and Rational Expressions | Prove polynomial identities and use them to describe numerical relationships. | | |
| 9 M 3.2.05 | Arithmetic with Polynomials and Rational Expressions | Know and apply the Binomial Theorem for the expansion of $(x + y)^n$ in powers of x and y for a positive integer n , where x and y are any numbers, with coefficients determined for example by Pascal's Triangle. | | |
| 9 M 3.2.06 | Arithmetic with Polynomials and Rational Expressions | Rewrite simple rational expressions in different forms; write $a(x)/b(x)$ in the form $q(x) + r(x)/b(x)$, where $a(x)$, $b(x)$, $q(x)$, and $r(x)$ are polynomials with the degree of $r(x)$ less than the degree of $b(x)$, using inspection, long division, or for the more complicated examples, a computer algebra system. | | |
| 9 M 3.2.07 | Arithmetic with Polynomials and Rational Expressions | Understand that rational expressions form a system analogous to the rational numbers, closed under addition, subtraction, multiplication, and division by a nonzero rational expression; add, subtract, multiply, and divide rational expressions. | | |
| 9 M 3.3.01 | Creating Equations | Create equations and inequalities in one variable and use them to solve problems from a variety of contexts (e.g., science, history, and culture), including those of MT American Indians. | | |
| 9 M 3.3.02 | Creating Equations | Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales. | | |
| 9 M 3.3.03 | Creating Equations | Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context. | | |
| 9 M 3.3.04 | Creating Equations | Rearrange formulas to highlight a quantity of interest, using the same reasoning as in solving equations. | | |
| 9 M 3.4.01 | Reasoning with Equations and Inequalities | Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method. | | |
| 9 M 3.4.02 | Reasoning with Equations and Inequalities | Solve simple rational and radical equations in one variable, and give examples showing how extraneous solutions may arise. | | |
| 9 M 3.4.03 | Reasoning with Equations and Inequalities | Solve linear equations and inequalities in one variable, including equations with coefficients represented by letters. | | |
| 9 M 3.4.04 | Reasoning with Equations and Inequalities | Solve quadratic equations in one variable. | | |
| 9 M 3.4.05 | Reasoning with Equations and Inequalities | Use the method of completing the square to transform any quadratic equation in x into an equation of the form $(x-p)^2 = q$ that has the same solutions. Derive the quadratic formula from this form. | | |
| 9 M 3.4.06 | Reasoning with Equations and Inequalities | Solve quadratic equations by inspection, taking square roots, completing the square, the quadratic formula and factoring, as appropriate to the initial form of the equation. Recognize when the quadratic formula gives complex solutions and write them as $a + bi$ for real numbers a and b . | | |
| 9 M 3.4.07 | Reasoning with Equations and Inequalities | Prove that, given a system of two equations in two variables, replacing one equation by the sum of that equation and a multiple of the other produces a system with the same solutions. | | |
| 9 M 3.4.08 | Reasoning with Equations and Inequalities | Solve systems of linear equations exactly and approximately (e.g. with graphs), focusing on pairs of linear equations in two variables. | | |
| 9 M 3.4.09 | Reasoning with Equations and Inequalities | Solve a simple system consisting of a linear equation and a quadratic equation in two variables algebraically and graphically. | | |
| 9 M 3.4.10 | Reasoning with Equations and Inequalities | Represent a system of linear equations as a single matrix equation in a vector variable. | | |
| 9 M 3.4.11 | Reasoning with Equations and Inequalities | Find the inverse of a matrix if it exists and use it to solve systems of linear equations (using technology for matrices of dimensions 3×3 or greater). | | |
| 9 M 3.4.12 | Reasoning with Equations and Inequalities | Understand that the graph of an equation in two variables is set of all its solutions plotted in the coordinate plane, often forming a curve (which could be a line). | | |
| 9 M 3.4.13 | Reasoning with Equations and Inequalities | Explain why the x -coordinates of the points where the graphs of the equations $y=f(x)$ and $y=g(x)$ intersect are the solutions of the equation $f(x)=g(x)$; find the solutions approximately, e.g. using technology to graph the functions, make tables of values, or find successive approximations. Include cases where $f(x)$ and/or $g(x)$ are linear, polynomial, rational, absolute value, exponential, and logarithmic functions. | | |
| 9 M 3.4.14 | Reasoning with Equations and Inequalities | Graph the solutions to a linear inequality in two variables as a half-plane (excluding the boundary in the case of a strict inequality), and graph the solution set to a system of linear inequalities in two variables as the intersection of the corresponding half-planes | | |
| 9 M 4 | FUNCTIONS | | | |
| 9 M 4.1.01 | Interpreting Functions | Understand the concept of a function and use function notation | | |
| 9 M 4.1.02 | Interpreting Functions | Interpret functions that arise in applications in terms of the context | | |
| 9 M 4.1.03 | Interpreting Functions | Analyze functions using different representations | | |
| 9 M 4.2.01 | Building Functions | Build a function that models a relationship between two quantities | | |
| 9 M 4.2.02 | Building Functions | Build new functions from existing functions | | |
| 9 M 4.3.01 | Linear, Quadratic, and Exponential Models | Construct and compare linear, quadratic, and exponential models and solve problems | | |
| 9 M 4.3.02 | Linear, Quadratic, and Exponential Models | Interpret expressions for functions in terms of the situation they model | | |

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| 9 M 4.4.01 | Trigonometric Functions | Extend the domain of trigonometric functions using the unit circle | | |
| 9 M 4.4.02 | Trigonometric Functions | Model periodic phenomena with trigonometric functions | | |
| 9 M 4.4.03 | Trigonometric Functions | Prove and apply trigonometric identities | | |
| 9 M 5 | GEOMETRY | | | |
| 9 M 5.1.01 | Congruence | Experiment with transformations in the plane | | |
| 9 M 5.1.02 | Congruence | Understand congruence in terms of rigid motions | | |
| 9 M 5.1.03 | Congruence | Prove geometric theorems | | |
| 9 M 5.1.04 | Congruence | Make geometric constructions | | |
| 9 M 5.2.01 | Similarity, Right Triangles, and Trigonometry | Understand similarity in terms of similarity transformations | | |
| 9 M 5.2.02 | Similarity, Right Triangles, and Trigonometry | Prove theorems involving similarity | | |
| 9 M 5.2.03 | Similarity, Right Triangles, and Trigonometry | Define trigonometric ratios and solve problems involving right triangles | | |
| 9 M 5.2.04 | Similarity, Right Triangles, and Trigonometry | Apply trigonometry to general triangles | | |
| 9 M 5.3.01 | Circles | Understand and apply theorems about circles | | |
| 9 M 5.3.02 | Circles | Find arc lengths and areas of sectors of circles | | |
| 9 M 5.4.01 | Expressing Geometric Properties with Equations | Translate between the geometric description and the equation for a conic section | | |
| 9 M 5.4.02 | Expressing Geometric Properties with Equations | Use coordinates to prove simple geometric theorems algebraically | | |
| 9 M 5.5.01 | Geometric Measurement and Dimension | Explain volume formulas and use them to solve problems | | |
| 9 M 5.5.02 | Geometric Measurement and Dimension | Visualize relationships between two-dimensional and three-dimensional objects | | |
| 9 M 5.6.01 | Modeling with Geometry | Apply geometric concepts in modeling situations | | |
| 9 M 6 | STATISTICS AND PROBABILITY | | | |
| 9 M 6.1.01 | Interpreting Categorical and Quantitative Data | Summarize, represent, and interpret data on a single count or measurement variable | | |
| 9 M 6.1.02 | Interpreting Categorical and Quantitative Data | Summarize, represent, and interpret data on two categorical and quantitative variables | | |
| 9 M 6.1.03 | Interpreting Categorical and Quantitative Data | Interpret linear models | | |
| 9 M 6.2.01 | Making Inferences and Justifying Conclusions | Understand and evaluate random processes underlying statistical experiments | | |
| 9 M 6.2.02 | Making Inferences and Justifying Conclusions | Make inferences and justify conclusions from sample surveys, experiments and observational studies | | |
| 9 M 6.3.01 | Conditional Probability and the Rules of Probability | Understand independence and conditional probability and use them to interpret data | | |
| 9 M 6.3.02 | Conditional Probability and the Rules of Probability | Use the rules of probability to compute probabilities of compound events in a uniform probability model | | |
| 9 M 6.4.01 | Using Probability to Make Decisions | Calculate expected values and use them to solve problems | | |
| 9 M 6.4.02 | Using Probability to Make Decisions | Use probability to evaluate outcomes of decisions | | |